

LIES, DECEIT AND NEFARIOUS SCHEMES

#6

November 26, 1977

Was there ever any doubt? Here we are again right on schedule with another issue of LDNS. In this issue there is no article on Farrah Fawcett Majors, not I didn't try but she never returned my phone calls and she sent back all of my Poliroids. Be that as it may it didn't deter me from putting out this zine one more time. LDNS is published, edited and cried over by Jerry H. Jones.

LDNS is published for the advancement of Postal Diplomacy* and assorted items as they come to mind.

Diplomacy is a registered trademark of a game invented by Allan B. Calhamer and copyrighted by Avalon Hill Corp (4517 Harford Rd.; Baltimore, MD 21214).

Due to a subscription campaign on my part we have quite a few sample copies this issue. So for that reason I will summarize those things that we have done in LDNS and what is in store for the future. LDNS has always been printed on legal size paper and 3 to 4 pages. Subscription rates are \$3.50 for 10 issues. Diplomacy game fees are \$2 with a \$2 NMR deposit. This deposit is returned to the player of record if he or she has no more than one NMR during the course of the game. This will hopefully keep the NMR's to a minimum.

I offer one free game to all IDA-NA members but they still are required to submit the \$2 NMR deposit.

Other games: Currently I am offering the APBA Am. Saddle Racing game. You need not own the game. All you need is a little bit of horse racing in your blood. There will be 10 "race cards" with each player owning a stable of horses. It is a fun game and a nice break from hard-core Diplomacy. Cost is \$2.50 with a "trophy" for the winning stable. There are three spots open and I'd like to get this thing started ASAP.

Kingmaker--This is in the works. I am not too happy with the way it has been run in the past so I am trying (with the aid of Tim Long) to iron some of the bugs out. By the by Tim, I plan on getting back to you after the first of the month.

Also I am pulling out my hair trying to come up with a multi-player "Squad Leader" (AH). This and any other "war games" will be run in a sub zine that will be offered to LDNS subscribers at a reduced rate.

As for the Diplomacy games I give all the players a conference map showing the exact positions at the end of each Fall season. Also for an additional \$1 I offer a map for every season.

Currently in LDNS we have a publisher's Diplomacy game with six of the leading publishers of Diplomacy zines (and one alien). It is a good game to watch as it appears to be a "press war with no holds barred."

I make no pretenses about publishing this "work of art" for this zine is my hobby, therefore I can justify the time and money I put into it as one can any hobby. But on the same vein the zine may not always please everyone or be totally superior to other zines but as any of the players in LDNS will testify I make every effort (up to and including phone calls) to make all games run smoothly and true to form.

I hope that I have turned those of you who have this issue as a sample to make LDNS apart of your zine collection.

THANK

Both my wife and myself wish to thank (see I do know how to spell it) everyone for the congratulations that were offered to us for our newest addition and joy. I also wish to extend a very special thanks to John Caruso for the lovely flowers which ment so much to my wife. You're a very special person to my wife, John. So again to all of the greatest subscribers that money can buy, THANK. By the way we chaged his name to William Frederick Jones. (To all of you who I am in a game with and your name is William or Frederick I named him after you.)

All Players in Future Games Please Note Section:

In the future, so as to allow the games to run a little smoother and so as to not allow one country to make gains under the flag of the NMR, LDNS has made an arrangement with a local Diplomacy player (who will remain anonymous) to make defensive moves for each country for the next season. i.e. As the Spring 1901 moves are being printed he will be making defensive moves for Fall 1901 for all countries. Background for this decision is this. Assuming that no orders are issued to the "troops" they would make every effort for survival and protection of the Motherland. Therefore no new S.C.s will be taken nor will support be given to any other country even though an alliance between them is obvious. The troops will however protect themselves, the Homeland and any currently owned S.C. I think all concerned will find this to be beneficial to a smooth game.

Reply to Last Issues Zine Article Section:

I don't want to be a name dropper BUT I am very, very pleased to announce the addition of Doug Beyerlein to our subscription list. Doug brought out a good point which I wish to pass on to you. E suggests subscribing to the zine in question for a while before signing up for a game and to also get a copy of the houserules. Less complicated then my suggestions and if you're not in a hurry for a game it is a very sound way of doing it.

DIPLOMACY...TODAY AND TOMORROW

In the preceding months I have encountered quite a few problems with the demise of the IDA-NA and the infrequency with some zines and the way that they handle problems.

I don't claim to have the answers nor, as far as this zine is concerned are they important. Let me explain that statement. As long as there are seven players this zine will serve them. I am not perfect and I do make mistakes but I feel that through my actions in the past I have proven myself to be conscience and willing to correct any judgement errors I have committed during the first five issues. But this is not about me so before I get too far off of the track lets get back to Diplomacy.

To begin with Postal Diplomacy is a game for seven players who make correspondence with the other six in an attempt ot gain alliances and information which enables them to use tactics to achieve a win or a draw. Period. The idea is to have fun and enjoy oneself in the process. Today and tomorrow that will remain the same.

As far as zines are concerned there are changes happening almost daily. Some fold (more now than in recent history) but a new one comes along to fill the void. The new ones have their own ideas on what's needed. Some are good and others aren't as good but it is the new ideas that are important and worth looking at.

I had fully intended to play the "Devils Advocate" towards other publications and expose those which I felt were non-beneficial to you, the players. I wasn't concerned with what the other publishers thought about me. LDNS has its faults but I am flexible enough to change so if another could find a fault in my zine I would accept the critiism even be it only vindictive. But I don't know if it would really serve a useful purpose. After all slandering other will only make fueds and the destruction of a hobby that I enjoy. What I won't do in the future is plug a zine that I don't feel is in your best interests. If I should plug a zine that I like but that does have problems I will mention them.

I don't have to make waves. I get the feeling that a lot ot Dippy players (esp the veterans) don't even care. But what I will do is this. If you have a problem of any type with a zine or have a question about a zine I will attempt to serve as a go between, between you and the publisher in an attempt to answer your question or resolve the problem. I'll be the Ralph Nader of the Dippy set. Should you have a legitimate complaint or question and we can't get any satisfaction I am not afraid to use the zine as a tool. I don't know if I have any more pull then you but I will give it Hell. No matter how large or small you may feel your problem is don't sit back and accept it. You paid your money and you deserve to get what you paid for. Lets work these things out. It will help you and the publishers and others in the future.

Now to the IDA-NA. Today for all practial purposes the IDA is in limbo. Bob Hartwig is working feverously to re-create the IDA. I think the IDA can

serve a useful function but to do this it needs two things. One, it will need concerned members. Ones that don't just join to say that they are a member. Secondly it will need officers who are more concerned with the hobby then just using the position as an ego trip. The problem with the IDA is that unlike the zine and the games the IDA doesn't readily affect the players directly. No game will change just because the IDA folds but the IDA can serve a useful purpose. As for the future of the IDA we will have to wait and see what happens and hopefully it will happen soon.

Postal Diplomacy has been around for a long time and 1978 won't see it die. But it does seem to me that with the large turnover of newer players that now would be a choice time to right the ship and get the Dippy house in order.

LET THE GAMES BEGIN...

1977-IS

"The Publisher's Game"

EVERYBODY NOW HAS AT LEAST TWO FLEETS EXCEPT FOR AUSTRIA. AUSTRIA IS TRYING TO CONTACT SOME SUBMARINE BUILDERS IN AN ATTEMPT TO EVEN THINGS OUT.

Winter 1901

AUS (J. BUMPAS---LIBERTERREAN) Builds A Tri Has A Bud, A Rum, F Alb
 ENG (D. BUNKE---THE NINTH CIRCLE) Builds F Edi & F Lon Has F Nwg, Bel A Nwy
 FRA (D. AGOSTA---COMMAND) Builds F Mar & F Bre Has F Por A Spa & Bur
 GER (B. HARTWIG---THE PODUNK NEWS) Builds F Kiel A Mun Has A Hol & Ruh F Den
 ITA (A. COOK---SUICIDE) Builds F Nap Has F Aeg A Tyr & Ser
 RUS (D. DITTER) Builds A StP Has F Both & Sev A Ukr & Swe
 TUR (B. BEARDSLEY---BROUHAHA) Builds F Con Has F Ank A Arm & Bul

Press:

Korbach, Germany--It was a bright and sunny day. The birds Dittered in the trees. A Cook rested against the tree, wiping his Beard on his Sleyve following the consumption of a juicy red apple. Agosta wind wind whistled quickly through the trees and vanished. A Bump as loud as a rifle shot was heard from the castle. "It must be the King," sighed the Cook, "de-Bunke-ing yet another Diplomacy plan. He always throws things when they don't work. Poor Lord Hartwig! I'm glad Lady Joan's not around."

Pasadena: This is easy. Did you hear about the heart specialist who does hair transplants? He calls them a "Hart wig."

Spring 1902 is due noon, Saturday Dec. 17th

1977-IA

LDNS-2

Spring 1902

AUSTRIA AND TURKEY UNITE AGAINST RUSSIA. FRANCE AND ENGLAND ARE MAKING DEMANDS UPON GERMANY. ITALY CAN'T SEEM TO EVEN GIVE HIS SUPPORT AWAY.

AUS (TOMCUFCIK) F Tri-Alb; A Vie-Gal; A Bud S A Vie-Gal; A Ser S TUR A Bul-Rum
 ENG (R. BERMINGHAM) F Nwy-Ska; F Nth-Hel; F Edi-Nth; A Lon H; A Den-Kiel
 GER (J. DIEHL) F Ber-Bal; F Kiel-Hel; F Hol S F Kiel-Hel; A Mun-Kiel;
 A Bel S F Hol
 FRA (J. MORRIS) A Bre-Pic; A Par S A Bre-Pic; A Bur-Ruh; A Spa-Mar; F Por-MAO
 ITA (J. ROGOWSKI) A Ven-Rom; A Gre S AUS A Ser-Bul (nso); F Icn-Aeg; F Nap-Tyrr
 RUS (J. POORE) A Rum-Gal /d/ (annih); A War S A Rum-Gal; F Sev-Rum; A StP-Nwy;
 F Swe S GER F Kiel-Den (nso)
 TUR (C. REGES) F Smy-Aeg; A Con-Bul; A Bul-Rum; F Blk S A Bul-Rum

Fall 1902 due Dec 17th

Press:

ANKARA: The Sultan Ali Is-e Confuse-e remains nonplused over the state of affairs in this game. The Terrible Turks will soon attack as soon as they figure out who it attack. Tn the meantime, we will remain in our harems and get drunk.

MOSCOW (ROSTA): The Tsar, stricken with epidemic pleurodynia, is giving orders from what could be his death bed. Delirios, but still is in charge, the Tsar vows to liberate Poland and save Cuba from American Imperialism-Prime Minister Rasputin.

1977-KC
LDNS-4
Fall 1901

A FEW SURPRISES IN STORE FOR RUSSIA BUT ALL IN ALL NOT TOO BAD OF A SEASON FOR ANYONE.

AUS (S. SHIELDS) F Alb-Gre; A Ser S F Alb-Gre; A Tri H
ENG (J. DIEHL) F Nwg-Nwy; F Nth C A Yor-Bel; A Yor-Bel
FRA (J. CARUSO) A Gas-Mar; A Bur S GER A Ruh-Bel; F MAO-Por
GER (C. REGES) F Den-Swe; A Kiel-Hol; A Ruh-Bel
ITA (D. MUETH) A Pia S A Ven; A Ven S A Pie; F Ion-Tun
RUS (C. EICHELBERGER) F Both-Swe; F Sev-Rum; A Ukr S F Sev-Rum; A Mos-StP
TUR (J. MACHIR) A Bul-Rum; A Con-Bul; F Ank-Blk

Winter 1901 due noon Saturday Dec 17th

Supply Chart

	Has	Changes
AUS Home, SER, GRE	5	+2
ENG Home, NWY	4	+1
FRA Home, POR	4	+1
GER Home, DEN, HOL, BEL	6	+3
ITA Home, TUN	4	+1
RUS Home, RUM	5	+1
TUR Home, BUL	4	+1
Neurtal: Spa, Swe		

Press:

ROME: Canis Timidus Vehementius Latrat Quam Mordet!

PARIS: The treacherous Italians were halted. Soon, the tide will turn and the ITALIANS will be on their knees, begging forgiveness.

PARIS TO ANKARA: The President would like to know if there is any truth to the rumor that the Sultan is an invalid. It appears he must be for he hasn't answered any of the President's inquires.

BERLIN: The German government is either in great shape or is really squatted.

MOSCOW: Czar! the Czar today received a strange and somewhat ambiguous message. It read "Beware of M&M's (Machir's and Mueth's) in the Mediterranean. They go for the throat, not for your hands." Any insight into what this could mean would be appreciated.

1977-HW
LDNS-1
Fall 1902 Summer 1902; English F MAO ret to Gas

THE RUSSIAN BEAR SLEEPS WHILE TURKEY, AUSTRIA AND GERMANY STEALS HIS BED.

AUS (T. SHERWOOD) A Ser-Rum; A Bud S A Ser-Rum; A Gal-Ukr; A Vie S A Bud
F Gre H
ENG (D. FUGIHARA) F Nth-Nwy; F Gas-Bre; F Eng S F Gas-Bre (1); A Pic S F Gas-Bre
FRA (D. BROWNELL) F Bre-Eng; F MAO S F Bre-Eng; A Spa-Gas; A Par-Bre;
A Bur-Pic (2)
GER (C. SPIEKERMAN) A Mun-Bur; A Ruh S A Mun-Bur; A Hol-Bel; F Den-Swe;
A Pru-War
ITA (D. DITTER) A Tus-Rom; A Tun-Smy; F Ion & F EMed C A Tun-Smy
RUS (W. HOYLMAN) NMR!! All units hold F Both F Sev /d/ (annih); A Lvn, A Ukr
A Rum /d/ (annih)
TUR (D. HARD) A Bul S AUS A Ser-Rum; F Con-Smy; A Arm-Sev; F Blk S A Arm-Sev

- (1) English F Eng must retreat to Irs, Wal, Lon, Nth or OTB
- (2) French A Bur must retreat to Mar or OTB

Supply Chart	Has	Adjustments
AUS Home, Ser, Gre, RUM	6	+1
ENG Home, Nth , NWY, BRE	5	+1
FRA Nth , Par, Mar, Por, Spa	4	-1 (even if Bur ret OTB)
GER Home, Hol, Den, BEL, SWE, WAR	8	+3
ITA Home, Tun	4	0
RUS StP, Mos, War , Smy , Rum	2	-1
TUR Home, Bul, SEV	5	+1

(Con't next page)

Sorry, But due to the vast amount of changes I am calling for a separation of Seasons. Just too many variables.
Autumn and Winter 1902 due Saturday noon Dec 17th

Press:

NO DATELINE: Tzar Walter announced today the loss of two armies in the South of Russia. Hopefully the fertility Gods will be good to Russia to make up for the losses. ((They weren't--JHJ)) Tzar Walter promises to do his part.

BERLIN: An attempt on the life of our beloved Kaiser was bravely thwarted by a bystander, Herr Jones, by knocking the gun out of the hand of the crazed assassin. The gunman was found to be working for the US Postal Service. German police had no trouble catching the fleeing assassin because of unusual slowness. ((From what I've seen, that should read Usual slowness.--JHJ))

For those of you who may be following this game and wonder how Germany's Spring orders were used as you who have been following know that Germany NMRed last month, well allow me to explain. I received Germany's orders on the Tuesday following the Sat deadline. But the postmark of his letter was 6 days before the deadline. The address was correct and the zip code present so I didn't wish to penalize Chuck for the Postal DisService.

No stand-by will be asked for Russia but anyone is welcomed to submit orders.

LD&NS PREDICTIONS FOR 1978

I predict that in 1978--

1. A new zine will be formed by an independently wealthy young man who in his attempts to be faster than LD&NS will phone the adjunct moves to the players. (He will later be sued by AT&T for using an illegal phone device.)
2. Diplomacy World will dedicate an entire issue to JH Jones for his work with the underdeveloped nations of the Diplomacy board. The page with the dedication will be lost at the printers and only three copies will be sent with the dedication enclosed. Before the end of the year collector's will be paying 75¢ for the three issues. (\$1.50 for ones without the dedication.)
3. Bob Hartwig will introduce germ warfare into the Publisher's Game by mailing termites to the other players.
4. Anti-war movement groups will be printing new bumper stickers that read, "Suppose they gave a war and everybody NMR'ed?"
5. The surgeon General will force Avalon Hill to print a warning on the side of the Diplomacy box that will read, "Caution, Diplomacy playing can be hazardous to your wealth."
6. In 1978-F Russia will call for a concession vote to the country with the most S.C.s in Spring 1901 and win.
7. In a massive move to throw the entire Dippy world off its guard the IDA will not have any problems and will not fold at the end of the year.
8. UCLA will offer scholarships for Diplomacy. "Basic Backstabbing 1A" will become a requirement for all graduating Business Majors.
9. LD&NS will do another predictions at the end of next year. ((Oh, I hope not--JHJ)) (OK, who said "Me too!?)

Stand-by lists--

I wish to thank the stand-bys who were called on last issue but were not needed.

Those unsung heroes are: David Hard, John Morris, Craig Reges, Steve Shields, Gary Stratton and Andy Tomcufcik.
Anyone wishing their name added or removed should write to me.

SPECIAL NOTICE: This years Clairvoyence Convention has been cancelled due to unforeseen circumstances.

Diplomacy game openings: LDNS-5 is beginning to look as though it may fill after all. I have five people signed up with space to receive two more. That's right, Five and two make seven, I sometimes amaze myself! The five are D. Hard, T. Long, L. Harmon, G. Kilbride and C. Reges. I promise that this game will start next issue.

Also, where are you horse racing fiends? I am desparite to get the horse race game started. (For details see page one.)

While I have a little room here let me say something about the IDA-NA. The IDA-NA is a useful tool for Diplomacy player's and right now you have someone running the whole show in Bob Hartwig. Bob has taken over the Treasury from Steve Brooke and is starting to process memberships. But at the same time he is doing everything else in the IDA. Should the IDA-NA get back on its feet (which I have no doubt that it will) we all will owe Bob a pat on the back.

I officially offer myself to Bob (Don't get excited yet, Anita.) to do what I can to help get the IDA-NA going. I would consider it an honor to be an official in the IDA-NA (US Rep sounds neat) but be it as it may, I will always, Bob, be at the ever service of the IDA-NA. Ask and ye shall receive. Bob wants the Treasury because he already has it but in this writer's opinion if he is not elected President something is wrong.

PLEASE...PLEASE...Because of the Xmas mail swamping of the Post Office, please mail all moves in time to get to me before the deadline. May I suggest that you mail some kind of a move in immediatly for you always can change it but at least you will have something on file.

In game _____ your _____ moves are on file.

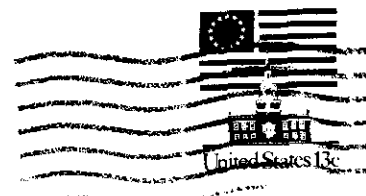
To B. Gallagher: If you subscribe and are not in a game as a player you would receive an issue every time one is printed. I would rather not wait and bundle a group up. It is too much for me to remember and I don't wish to take up a bunch of space with back issues waiting to be mailed.

Remember: We'd have a lot less trouble in this country if the Indians had had stricter immigration laws.

To all Publisher's: You could do this tired and weary old man a favor and give LDNS a plug in an upcoming issue. I promise that for every new sub that I get because of one of your plugs I will buy you a cup of coffee the next time we meet. (Bob Hartwig and Bob Beardsley you both owe me a cup of coffee.)

In closing I guess I'll just wish all Happy Holidays and we'll see ya next month.

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